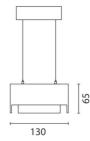
iGuzzini

Last information update: October 2020

### Product configuration: 6677+L199

6677: Individual pendant Dark-VDU L≤1000cd/m2 α>65° up/down with electronic control gear T16 2x35/49W

# A CONTRACTOR OF STREET



## Product code

6677: Individual pendant Dark-VDU L≤1000cd/m2 α>65° up/down with electronic control gear T16 2x35/49W Attention! Code no longer in production

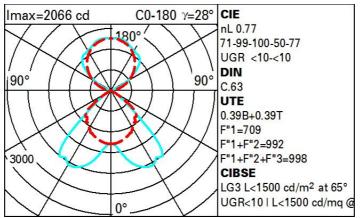
### Technical description

Suspended lighting system designed for fluorescent light sources with up/down light emission. The product permits downlight-only emission by means of a top cover (to be ordered separately) made of plastic material. The specular optics can be removed without tools for ordinary maintenance operations. The product has a controlled-luminance optic for 65° suitable to be used in environments with VDUs according to Standard EN 12464-1. The lamellar optic with bi-parabolic profile and its external surface are made of anodised specular superpure aluminium and are equipped with fall-prevention system. The structure of the fitting is made of painted extruded aluminium; the lamp-holding supports are made of galvanised painted sheet steel; the end caps (supplied with the product) are of polycarbonate. The top protection screen (to be ordered separately) is made of transparent polycarbonate subjected to anti-UV treatment. The power-supply cable is transparent and the cables are subjected to antioxidant treatment. Suspended installation. The suspension system (supplied with the product) has sheet-steel supporting plates with polycarbonate covering bases and steel suspension cables with millimetric adjustment system (applied to the modules).



Technical data					
Im system:	6665	Colour temperature [K]:	6500		
W system:	112	Ballast losses [W]:	14		
Im source:	4300	Voltage [Vin]:	230		
W source:	49	Lamp code:	L199		
Luminous efficiency (Im/W,	59.5	Socket:	G5		
real value):		Number of lamps for optical	2		
Im in emergency mode:	-	assembly:			
Total light flux at or above	3348	ZVEI Code:	T 16		
an angle of 90° [Lm]:		Number of optical	1		
Light Output Ratio (L.O.R.) [%]:	78	assemblies:			
CRI:	85				

### Polar



Utilisation factors

R	77	75	73	71	55	53	31	00	DRR
K0.8	41	36	32	30	31	29	25	22	57
1.0	45	41	37	35	36	33	28	25	64
1.5	53	49	46	44	42	40	34	29	76
2.0	57	54	51	49	47	45	38	32	83
2.5	60	57	55	53	49	48	41	33	87
3.0	61	59	57	55	51	50	42	34	89
4.0	64	62	60	58	53	52	44	35	92
5.0	65	63	62	61	55	54	45	36	93

# Luminance curve limit

2C	Α	G	1.15	2000	1000	500		<-300		
	в		1.50		2000	1000	750	500	<=300	
	С		1.85			2000		1000	500	<=300
<sup>35°</sup> ∫										
5°							ų.			
5°						$\rightarrow$				- 2
									$\rightarrow$	
55°	_									
15° 10			2	3 4 5	6 8 1	0 <sup>3</sup> :	2 3	4 5 6	8 10 <sup>4</sup>	cd/m <sup>2</sup>

# UGR diagram

Rifle	ct ·										
ceil/cav walls work pl.		0.70	0.70	0.50	0.50	0.30	0.70	0.70	0.50	0.50	0.30
		0.50	0.30	0.50	0.30	0.30	0.50	0.30	0.50	0.30	0.30
		0.20		0.20				0.20	0.20	0.20	0.20
Room dim		22000		viewed			8133633		viewed		
x	У		C	crosswis	e	endwise					
2H	2H	1.8	2.3	2.7	3.2	4.3	0.9	1.4	1.8	2.3	3.4
	ЗН	1.6	2.0	2.5	2.9	4.1	8.0	1.2	1.7	2.1	3.3
	4H	1.4	1.8	2.4	2.8	3.9	0.6	1.0	1.6	2.0	3.1
	6H	1.3	1.7	2.2	2.6	3.8	0.5	0.9	1.4	1.8	3.0
	BH	1.2	1.6	2.2	2.5	3.7	0.4	8.0	1.4	1.7	2.9
	12H	1.2	1.5	2.1	2.5	3.7	0.4	0.7	1.3	1.7	2.9
4H	2H	1.5	1.9	2.4	2.8	4.0	0.6	1.0	1.5	1.9	3.1
	ЗH	1.2	1.6	2.2	2.5	3.7	0.4	0.7	1.3	1.7	2.9
	4H	1.1	1.4	2.1	2.3	3.6	0.2	0.5	1.2	1.5	2.7
	6H	1.0	1.2	2.0	2.2	3.5	0.1	0.3	1.1	1.3	2.0
	BH	0.9	1.1	1.9	2.1	3.4	0.0	0.2	1.0	1.2	2.5
	12H	8.0	1.0	1.8	2.0	3.3	-0.1	0.1	1.0	1.2	2.5
вн	4H	0.9	1.1	1.9	2.1	3.4	0.0	0.2	1.0	1.2	2.5
	6H	0.7	0.9	1.8	1.9	3.3	-0.1	0.1	0.9	1.1	2.4
	BH	0.7	8.0	1.7	1.8	3.2	-0.2	-0.0	8.0	1.0	2.3
	12H	0.6	0.7	1.6	1.8	3.1	-0.3	-0.1	8.0	0.9	2.3
12H	4H	8.0	1.0	1.8	2.0	3.3	-0.1	0.2	1.0	1.2	2.5
	6H	0.7	8.0	1.7	1.8	3.2	-0.2	-0.0	8.0	1.0	2.3
	8H	0.6	0.7	1.6	1.8	3.1	-0.3	-0.1	8.0	0.9	2.3
Varia	ations wi	th the ol	bserverp	osition	at spacir	ng:	100				
S =	1.0H		2	.7 / -5	5	1.3 / -2.3					
	1.5H		5	2 / -19	8.		2.5 / -13.8				
	2.0H	7.1 / -20.6					4.5 / -17.4				